Michelle Pan

Computer Science Graduate

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CAREER OBJECTIVE

Recent graduate with a Bachelor's in Computer Science and Engineering from South Korea. Pursuing my major in a language distinct from my native tongue presented unique challenges. Through unwavering focus and strategic prioritization, I overcame these hurdles. This journey instilled in me a love for challenges and a continuous drive for self-development. I am eager to leverage these qualities to enhance my professional environment.

EDUCATION

B.S.
Computer Science
Seoul National University of Science and Technology
📅 March 2018 - Mar 2023
📍 Seoul, South Korea

Korean Language Institute
Sun Moon University
📅 March 2017 - Feb 2018
📍 Seoul, South Korea

Technical IT High School
FIAP School
📅 Feb 2014 - Dec 2015
📍 São Paulo, Brazil

Language

Portuguese (Native)

English (Fluent)

Spanish (Conversational)

Korean (Conversational)

Chinese (Intermediate)

Cultural Experience

Brazil | 1998 - 2018

China | 2014 - 2015

South Korea | 2018 - 2023

United States | 2023 - Present

Achievements

2017 Global Korea Scholarship
Undergraduate Degree

PROJECTS/VOLUNTEERING

LG Challenger | Team Leader
Feb 2019 - Apr 2020 | Seoul, KR

- Led a team of 4 master students from diverse fields to design a project aimed at optimizing medical services, specifically addressing communication barriers faced by patients.
- Collaborated closely with team members to brainstorm, provide feedback, and refine the project's design.

2018 GKS Orientation | Assistant
February 2018 | Seoul, KR

2018 Global Korea Scholarship Orientation

- Played a pivotal role in preparing for the arrival of international students to South Korea.
- Organized and facilitated activities for over 100 students, ensuring they felt welcomed, and introduced them to Korean culture.
- Prepared and delivered a comprehensive 3-hour lecture to 30+ students, providing insights into student life in South Korea.

Beto App | Team Member
Oct 2015 - Feb 2016 | São Paulo, BR

- Contributed to the development of an interactive mobile application designed to assist illiterates in learning to read and write.
- Demonstrated technical proficiency by identifying and resolving bugs, leading to a 40% reduction in application malfunctions.

Ilu App | Team Leader
Oct 2014 - Feb 2015 | São Paulo, BR

- Spearheaded a team of 5 high-school students in the creation of an interactive, game-like mobile application for Android, designed to support students in their daily activities and studies.
- Achieved recognition as one of the 9 finalists in a national competition in partnership with Google.